



Sponsored by AYSO Section 11, California

30th AYSO Sun & Surf Invitational Tournament

Match Procedures



Game Day Referee Instructions

Check-in at the referee tent at least 30-45 minutes prior to your match.
Directions to the field locations and field maps can be found on the Tournament Log In page.

Tournament rules for Pool Play games (All games on Saturday and the morning of Sunday)

- Referees **must** be in full uniform as defined by AYSO and USSF, including the AYSO badge. If not, you will not be permitted to officiate and/or credit will not be given to the team.
- Home team sits on the North or West side.
- Coaches and substitutes from both teams will sit on one side of the field as designated. Spectators from both teams must remain on the opposite side of the field from the coaches and substitutes.
- Team check-in is done by the tournament.
- The Referee will conduct a pre-game equipment and safety inspection prior to the start of each game.
- Color conflict: Home team changes or don pennies' in the event of a color conflict with the visitor team.
- No coin flip: Home team has kick-off. Visiting team chooses goal to defend.
- Game balls (3) are to be provided by the home team.
- Match duration: U-10: 20 minute halves. U-12: 25 minute halves. U-14/16/19: 30 minute halves.
- Games **must** start on time. There is a 5 minute grace period before forfeit by team arriving late.
- Teams must warm up prior to taking the field. As soon as the previous game has ended, teams must clear the field and the teams for the next game must take their places.
- Clock: **No Added Time**, No stoppage time added on for injuries, substitutions or time wasting.
- Games **must** start on time and end on time, and may be shortened. No game is to continue past 5 minutes before the next scheduled game. A Field Marshal will end the game if you do not! This is to assure that teams in the following match get their full game time minutes.
- Pool play games may end in a tie.
- Substitutions: Quarters for U10-U14 / Free/Monitored sub for U16/U19. All players must play at least half of each game.
- Coaches: Each team is limited to one Head Coach and one Asst. Coach and is expected to set the example for their team in exhibiting proper AYSO behavior and Kid Zone behavior. Coaches are expected to remain in the technical area during games and only enter the field of play as requested by the referee.
- Field Monitors will be the first to respond to any incidents or injuries, and will be in contact with the rest of the tournament staff by radio. A Paramedic Team is on site.
- The **Game Card** and team **Line-up Cards** are to be fully completed by the Referee. Final scores are to be verified and initialed by both coaches on the Game Card. Return the game card and team line-up cards to the Field Marshals / Monitors after the game; or directly to the Referee Administration Desk.
- All Misconducts, Cautions or Send-Offs must be reported to the Tournament Referee Director immediately after the game. Cautions are to be reported on the back of the Match Card. Send-Offs and Injuries will require a Referee Game Report to be completed at the Referee Tournament Desk.
- The Tournament Director and Administrators have full authority on matches and tournament rules.

Tournament rules for Championship Medal Round games (Sunday afternoon) Same as above, except:

- This is an elimination game and must have a winner.
- Match duration: U-10: 25 minute halves. U-12: 30 minute halves. U-14/16/19: 30 minute halves.
- Games tied at the end of regulation will go immediately to FIFA Kicks From The Mark.
 - Referees officiating championship matches will receive instructions for those games.